

- > Electronic copies of the Trustee Packet are available on the Town website.
- Action may be taken on any agenda item.
- Notice is hereby given that a majority or quorum of the Planning Commission may be present at the above noticed Rico Board of Trustee's meeting to discuss any or all of the matters on the agenda below for Trustee's consideration.
- The Town of Rico is not responsible for audio, video, or connectivity issues. In-person attendance is highly recommended.
- > Public comments on agendized and non-agendized items are limited to 3 minutes

Topic: Board of Trustees December Meeting Time: Dec 20, 2023 07:00 PM Mountain Time (US and Canada)

Join Zoom Meeting https://us02web.zoom.us/j/81786976332?pwd=ejMyd3dBeEY3TkRCS0lXdkc3bUpLZz09

Meeting ID: 817 8697 6332 Passcode: 492250

ROLL CALL

## APPROVAL OF THE AGENDA

#### APPROVAL OF THE MINUTES

- October 12, 2023
- November 15, 2023
- December 4, 2023

#### PAYMENT OF THE BILLS

#### PUBLIC COMMENT (non-agendized items only)

#### PRESENTATIONS

- Colorado Housing and Finance Authority (CHFA) State Proposition 123 next steps
- San Miguel Power Association micro grid

### ACTION ITEMS

• Consideration of second reading of Ordinance No. 2023-06 an ordinance of the Board of

Trustees of the Town of Rico, Colorado adopting the year 2024 Town budget; appropriating sums of money; and setting and certifying Town mill levies

• Consideration of second reading of Ordinance 2023-07 an ordinance of the Town of Rico, Colorado amending and extending the temporary moratorium on the acceptance of new land use applications for major or minor subdivisions, and residential or commercial planned unit developments

### STAFF REPORTS

- Clerk's Report
- Manager's Report

## DISCUSSION ITEM

- Voluntary lead soils clean up ("VCUP") update
- Short term rental reconfiguration of quadrant boundaries
- Town operated river corridor campground
- IGA and funding request letter Telluride R-1 School District
- Construction impact mitigation rules and regulations definitions review

# ADJOURN